

TOURNAMENT RULES

- Hockey Canada (HC) Rules will govern the tournament except where indicated.
- All participating teams must be registered with the Hockey Canada, USA Hockey or the IIHF. Team managers will be required to provide Hockey Canada approved signed team roster for all their players at the time of registration. Only players on the approved roster will be allowed to participate. Team roster must be submitted to the Tournament Office at the beginning of the tournament. Rosters will be returned to each team at the conclusion of the tournament.
- Teams will be allowed affiliated players providing they produce the proper affiliation papers. Affiliated players will be allowed subject to the constraints of Hockey Canada Regulations.
- Players born in 2007 or after may participate in the tournament.
- Each team is permitted to dress a maximum of 19 players plus 2 goaltenders. At least 1 goalie must be dressed for each game. In the event a goaltender is injured or cannot continue playing for any reason (example: sickness, repairs to equipment, etc.) he must be replaced immediately by the alternate goaltender or the team will be given 10 minutes to dress a player in goalie equipment. No time for warm-up will be allowed.
- A player must play in at least 1 preceding game in the tournament, with their team in order to play in any finals, unless the player was serving a suspension as noted on the game sheet(s).
- All games will consist of 1 - 12 (1st period) and 2 -15 (2nd & 3rd period) minute stop time periods. There will be a 3-minute warm up prior to each game.
- In the event of a 4 (or more) goal spread at the start of, or during the 3rd

period, the time will switch to running time and will remain in effect as long as this 4-goal spread is maintained. The above-noted rule concerning the 4 (or more) goal spread will not apply in either the Consolation or Championship games.

- There will be a break to clean the ice every 2 (two) periods throughout the Tournament.

- In the event of a tie after regulation during the bracket and round robin games (not a championship), a 5-minute stop time period will be played with 3 skaters per side. If the game is still tied after this, the best of 3 shootout will be played. If after the 3 shooters, the game is still tied, the shootout will continue one shooter per side. Home team in the game will have the chose to shoot first or not. This will continue until a winner is decided.

- In the event of a tie after regulation time during the Dr. Peter's Championship and Consolation and the Leo Boivin Championship and Consolation games, a 10-minute sudden death, stop time overtime period will be played with 5 skaters per side.

- Should the tie still prevail, a second 10 min stop time period will be played with 4 skaters per side. This will continue until a winner is decided.

NOTE: The penalty shots will be taken one at a time, with the order of the players taking the shots to be determined by the Coaches. No player may repeat until each eligible player listed on the game sheet (goaltender exception) has taken his turn. Players serving a penalty at the end of regulation and overtime are considered ineligible and may not participate in penalty shots.

- Each team is allowed a 30 second timeout in all 4 finals.

Home teams will wear their WHITE / LIGHT jersey color. Visiting teams will wear DARK. Home teams will be signified as the bottom team on the schedule.

- Only those coaches and assistants listed on the submitted team list will be allowed on the bench during games. Any deviations from this list MUST be addressed by the Tournament Committee on registration or prior to the start of the affected game(s).
- Monitors are not allowed to stand on or behind the player's bench during the game. They must stand to either side behind the glass.
- All games must be played.
- Any team, who cannot stay to participate in these games for any reason, will lose their position in the tournament and all rights to any awards or fees paid.
- Any MATCH PENALTY assessed to any player, coach or manager, will result in AUTOMATIC SUSPENSION from the remainder of the tournament.
- Teams must register at least one hour prior to their first game in the TOURNAMENT OFFICE in the main floor lobby. Teams must be ready to go on the ice at least 1/2 hour before their scheduled game time in case the tournament is running ahead of schedule. Individual and team awards will be headed out at the end of the tournament during the closing ceremonies. If teams could please be out of their dressing rooms within 20 minutes after their game has concluded, it helps the tournament committee to prepare the room for the next game.

ROUND ROBIN PLAY TIE BREAKER:

Teams will receive 2 points for each win.

Teams will be ranked from 1 - 11 based on the following:

1. Goals For Percentage in the 2 round robin games: add the goals for and the goals against together and divide into the goals for. [Goals For / (GF + GA)]
2. Fewest goals against in the 2 round robin games.
3. Fewest penalty minutes in the 2 round robin games.
4. Coin toss between the two teams.